## Sum It Up >>>

In the blanks, write the word that makes the sentence correct.

enginee	ring ted	chnology
1.The things that engine	ers design to meet humar	n needs are
2is t	the process of designing a	and testing new technologies.
3.Toothbrushes, washing	machines, and computer	s are examples of
4use	es math and science to tes	t devices and designs.
	•	v engineers conduct
the design process.	. Use the words in t	he box if you need help
communicating	engineering	keep good records
needs		. •
needs	problem	prototype
5 is th	ne use of science and mat	h to solve everyday problems.
		man 6
The design process that e	ngineers follow includes	finding a
7, bu		
9 resu	ults. During each step of t	he
1	4.0	
design process, engineers	10	

lame	

## Vocabulary Review

[	Beside each sentence, write <i>T</i> if the sentence is mostly
	about using technology. Write ${\mathcal E}$ if the sentence is mostly
	about the engineering design process.

- \_\_\_\_ 1. Sarah sent a text message to Sam on her cell phone.
- 2. The nurse used a digital thermometer to measure the patient's temperature.
- \_\_\_\_ 3. Henry tested three brands of blender. He wanted to see which one made the creamiest smoothies.
- \_\_\_\_ 4. Workers at the factory use machines to bottle spring water.
- \_\_\_\_\_ 5. Jessica invented a better mousetrap. She patented her invention.
- \_\_\_\_ 6. Eli used math to figure out how much weight a bridge could hold.
  - \_ 7. The nurse is using a new x-ray machine.
- \_\_\_\_ 8. Mayling is designing a refrigerator that uses less electricity.
  - 9. Guillermo's new
     snowblower makes snow
     removal faster and easier.
    - 10. Laptop computers are designed to be smaller, lighter, and easier to carry.



## **Apply Concepts**

Match the picture of the technology to the need it fulfills.
Draw a line from the picture to the matching need.



go to school



get up on time





make a cake



82

fix a broken bone

keep papers together



Write the missing words in the sentences below. Use the word box if you need help.

brainstormed good records problem prototype

Jeremy had a	that he wanted to solve—his go-cart was too
slow. Jeremy and his friend Tod	d ideas to make it faster.
Together, they designed a	and tested it. They kept
that showe	d that the go-cart really was faster.

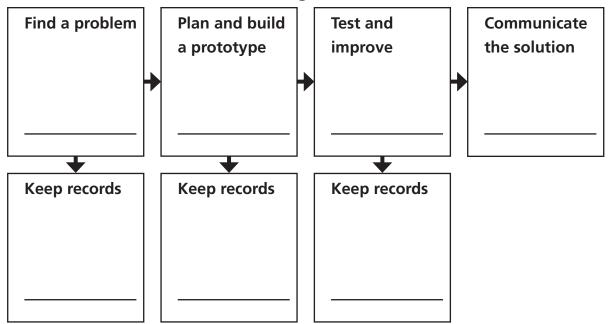
Circle the words or phrases that are criteria for designing skates that will be safe. Cross out those that are *not* criteria for safety.

roll smoothly brake easily come in different styles

fit snugly come in different colors sturdy

Look at the flow chart showing the steps of the design process. Then read the list of steps for designing a thermos. These steps are not in order. Write the letter of each step in the appropriate box of the flow chart.

The Design Process



## Steps for Designing a Thermos

- A Keep data tables. E Measure the temperature inside the container.
- **B** Write a report **F** Keep hot things hot and cold things cold.
- **C** Write down ideas. **G** Use insulating materials to make a container.
- **D** Make drawings.

6	Sylvia is an engineer. Her friend Martin is an artist who paints with oil paints.  Martin tells Sylvia that cleaning oil paint out of brushes takes a lot of time. It's messy, too. Write three or more sentences explaining what Sylvia would do to engineer a solution to Martin's problem.
7	Michaela's grandparents used to have a record player. When they were her age, they listened to songs recorded on vinyl records. Michaela's parents listened to cassette tapes when they were young. Later, they got a CD player. Now, Michaela's family members upload music onto MP3 players.  Explain how these changes are examples of engineering and technology.



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